

Reuben Son @ EMS 10-18 June, 2019

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Reuben Son (<http://reubenson.com/>) (b. 1986) is a software developer and sound artist based in NYC. In his work with sound, he explores the notion of composition as the deployment of strategies for dealing with the propositional materiality of sound.

Drawing from the origins of computing within the history of textile production, his current research and development attempts to formalize this idea of sonic materiality by abstracting principles of weaving and textile design into a generative framework for electronic music production.

